

Bypass SVT for non-SVT triggers

From **L1 bits** we know if **SVT** will not be used in L2 triggers.

❖ Standard data processing in SVT:

- **Skip road finding in AM:** no tracks in output, fitting time is saved
- SVT has **still to process all the hits.** ~18

❖ The idea (by Jonathan) is:

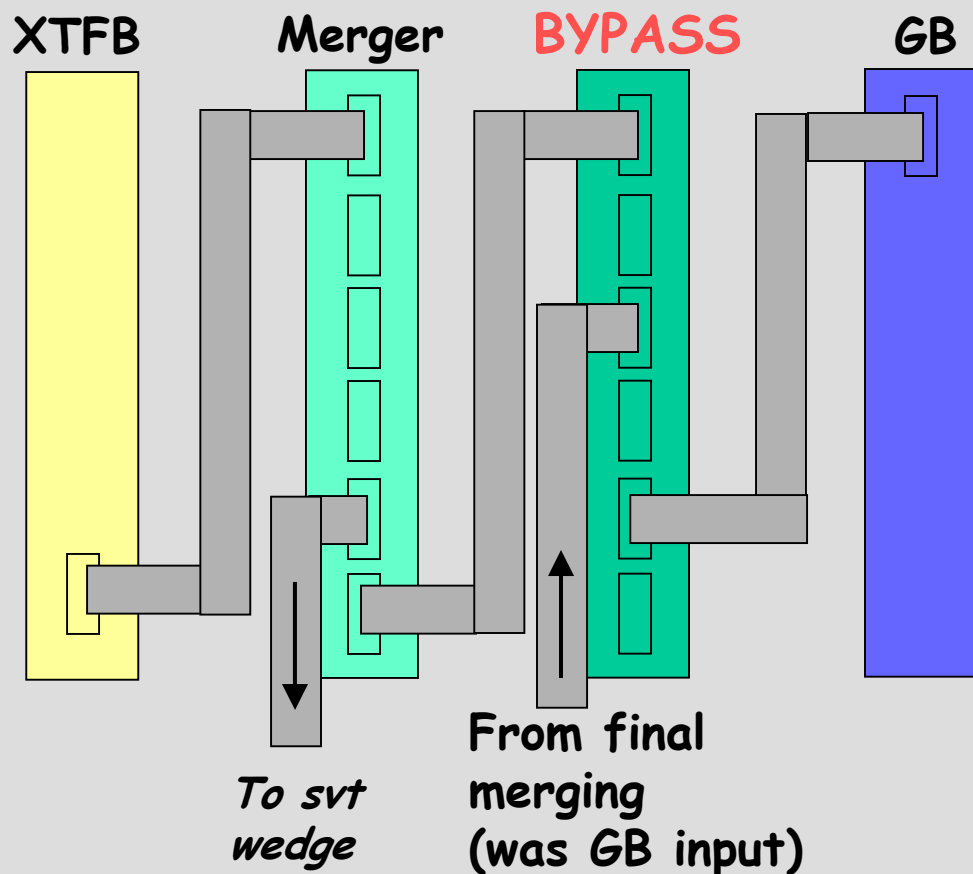
- SVT sends out the **EE word** right away (**as soon as it receives L1 info**); afterwards it processes the hits and discards them.
- This means we send EndEvent to level2 **while SVT is still processing data.**

How is it implemented?

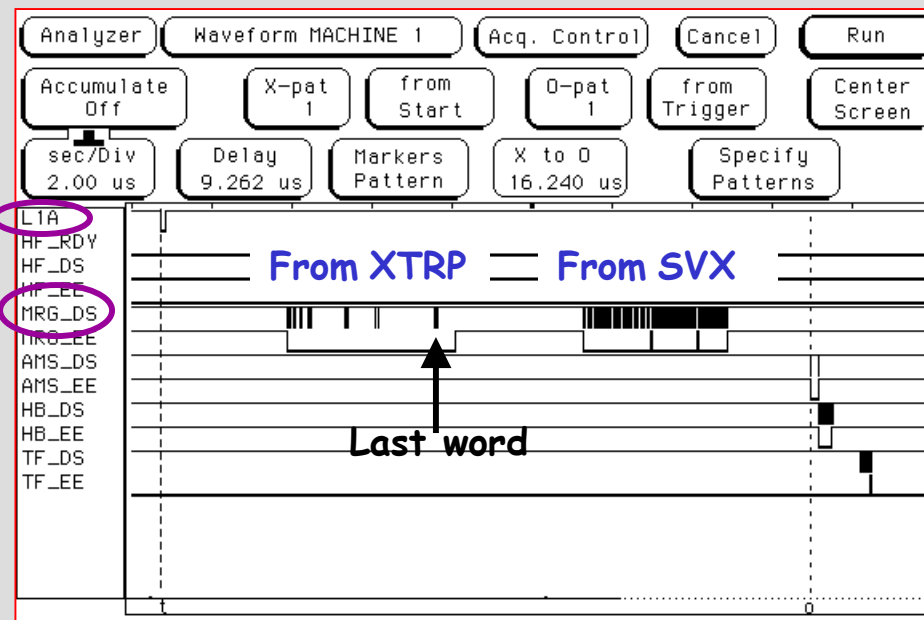
The idea is to **bypass SVT** when it is not used in L2: lets do it from **XTFA** to **GB**

➤ A new board, the **SVT BYPASS**, is used (it is just a **Merger** with new firmware):

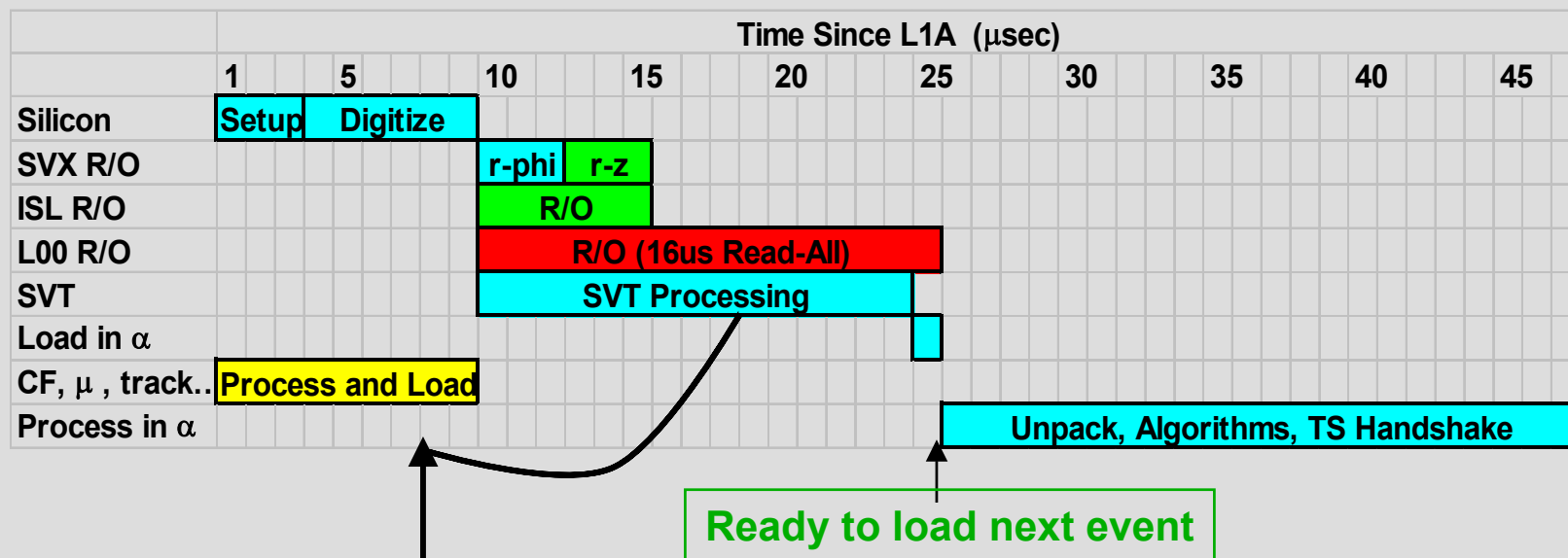
BYPASS at work:



Timing at the Merger after the HitFinders

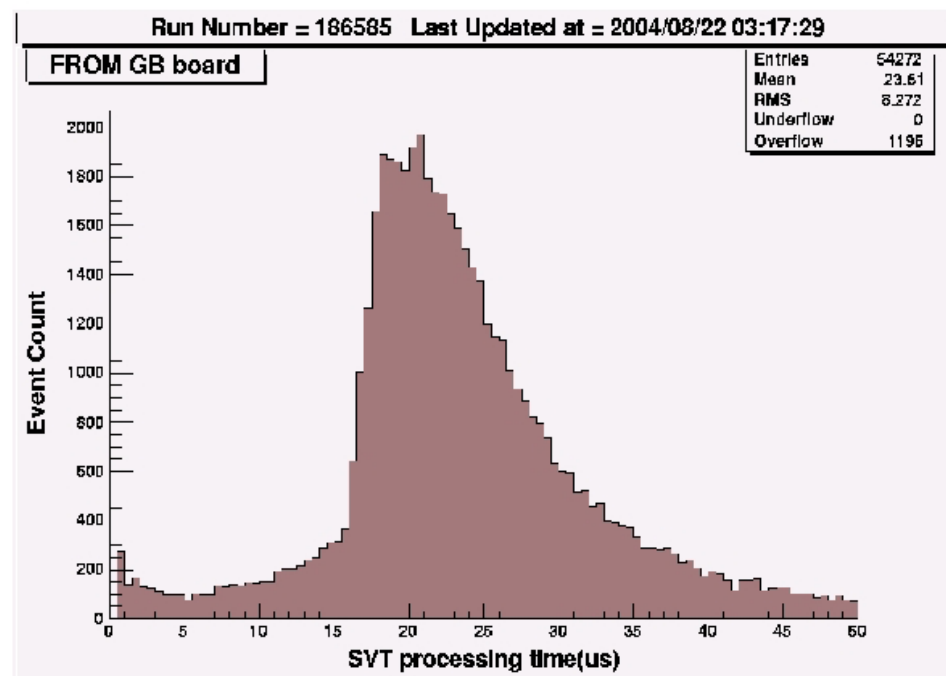
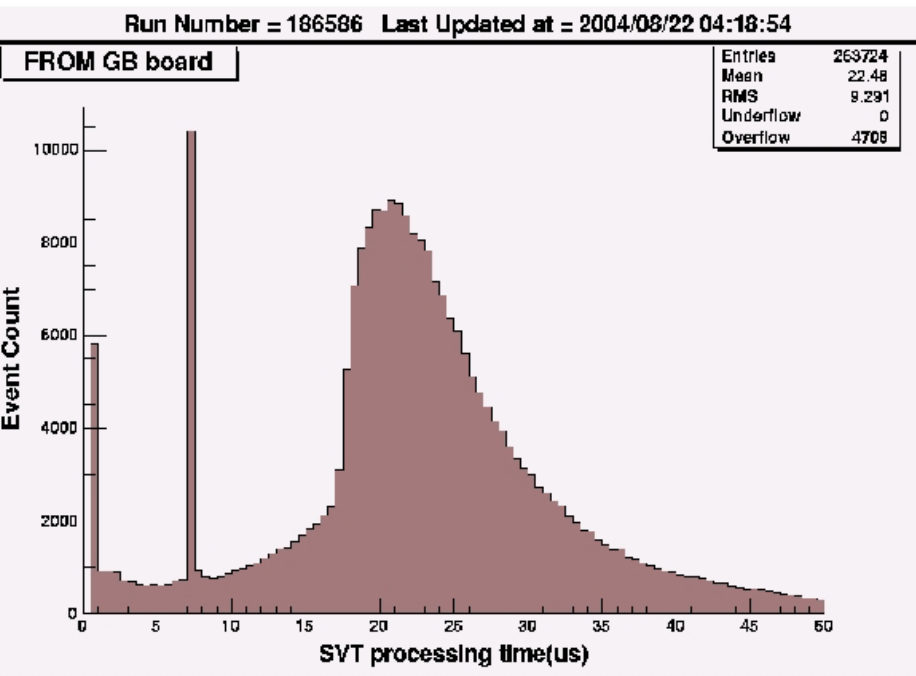


L2 Timing:



SVT can send
EE to L2 ~here

SVT Timing



With **BYPASS** board

Standard Configuration

Remarks

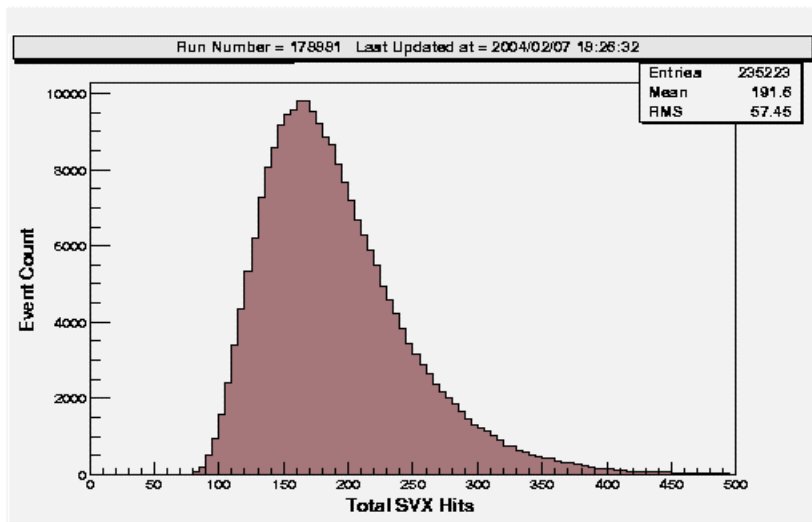
- SVT people worry:
 - ✓ a modification in the original SVT architecture is introduced which leads to the possibility of Lost Sync.
 - ✓ We implemented: CDF_ERROR is set if we get fifo overflows.

- Lost Sync of SVT if the L2R arrives before SVX digitization?? → SVT gets no SVX data (Jonathan)
 - ✓ will probably be studied during shutdown
 - ✓ the Pulsar could be patched to avoid this situation

Conclusions

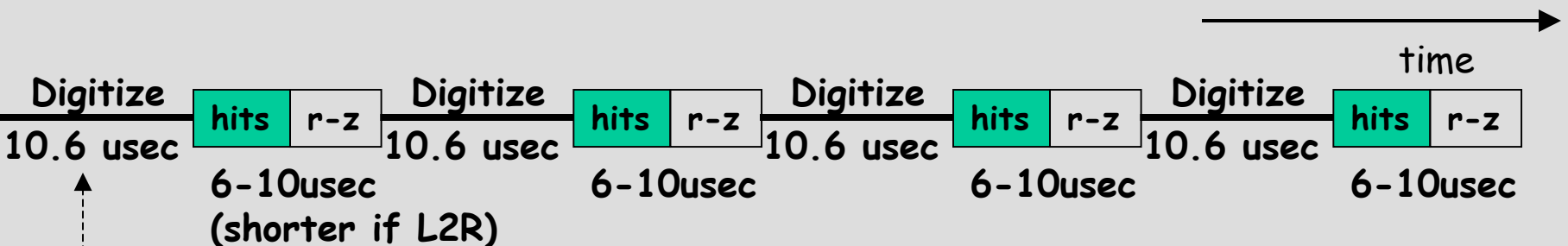
- SVT is planning to run with the BYPASS board from now on.
- We'll check better the effect of the Bypass on the CDF trigger when we'll get high luminosity.
- Some care must be taken to avoid or to be able to detect possible Lost Syncs in SVT.

BACKUP SLIDES



	200 hits T(usec)	500 hits T(usec)
Merger 33MHz	6	15
HB 23MHz (44ns)	8.8	22

I expect SVX data to arrive at SVT with this pattern (4 L1A in a raw):



SVT could send the EE to L2 + Minimum L2 processing time: 5-10usec (from S.Miller)

→ In principle this pattern can go on with no extra delays

Is SVT able to keep the rate
Do we feel safe?

